Game Design Document - Text Adventure Bruce Springsteen Concert

# Description of Game

Simple text adventure game based of Text 101 from the *Learn to Code by Making Games – Complete C# Unity* Udemy course.

# Story

There’s an upcoming Bruce Springsteen concert that you are desperate to attend.

You’ll need to convince you partner to let you go, book the tickets and attend the concert.

# States

Here’s the possible states the player can be in, and how they can move between them. First letter of each transition represents the key the player needs to press.

PartnerTalk\_1

T

L

PC\_0

Talk to your partner to get to State 1.

W, W, W, T

S

S

L

Keys\_0

L

Key Tray\_0

S

W

W

Front Room\_0

L

W

W

W

W

PartnerLook\_0

Bedroom\_0

S

DownstairsLanding\_0

UpstairsLanding\_0

R

T

L

FrontDoor\_0

T

S

T

PartnerTalk\_1

PartnerLook\_1

PartnerLook\_1

L

R

U

PCUse\_2

FrontDoor\_1

Use the PC to book the tickets to get to state 2

S, W, W, W, U

L

S

PCLook\_1

W

W

Bedroom\_1

W

W

UpstairsLanding\_1

S

L

Keys\_1

S

L

Key Tray\_1

W

W

DownstairsLanding\_1

L

S

Front Room\_1

T

S

T

PartnerTalk\_2

PartnerLook\_2

T

Key Tray\_3

L

R

FrontDoor\_2

Take the car keys to get to state 3

S, W, W, L, T

L

S

PCLook\_2

W

W

Bedroom\_2

W

W

UpstairsLanding\_2

S

L

Keys\_2

S

L

Key Tray\_2

W

W

DownstairsLanding\_2

L

S

Front Room\_2

T

S

T

S

PartnerTalk\_3

PartnerLook\_3

O

Outside\_4

R

L

W

L

FrontDoor\_3

Open the front door to get to state 4

S, 0

S

PCLook\_3

W

W

Bedroom\_3

W

UpstairsLanding\_3

S

L

Key Tray\_3

W

W

DownstairsLanding\_3

L

Front Room\_3

S

L

P

Bedroom\_0

D

GameWon

Drive to the concert to win.

D

O

O

S

L

L

Car\_4

FrontDoor\_4

Outside\_4

T

T

S

PartnerTalk\_4

PartnerLook\_4

S

S

W

W

W

S

L

W

S

PCLook\_4

W

W

Bedroom\_4

UpstairsLanding\_4

L

Key Tray\_4

DownstairsLanding\_4

L

Front Room\_4